

KNX Basics

- Why KNX ?
- KNX Architecture
- KNX Topology
- ETS Configuration Steps
- ETS Demo



KNX = saving energy

Proven with facts:

- up to 40 % with KNX shading control
- up to 50 % with KNX individual room control
- up to 60 % with KNX lighting control
- up to 60 % with KNX ventilation control

Extend KNX installations with:

- Window contacts: avoid open windows when the heating is in comfort mode
- Presence detection: unoccupied rooms should not be illuminated



KNX: the future proof bus system

KNX Logo = triple token, it means that the device:

- 1. is compatible with any other KNX device, regardless of the manufacturer
- 2. can be configured with one and the same tool, i.e. ETS
- 3. has passed quality control tests (membership = ISO 9001 compliance)

KNX = backwards compatibility

- Extend 20 year old installations with new KNX devices
- Extend today's installations with any future KNX device

KNX = combining all possible building application types

- Lighting, Shutters/Blinds
- HVAC
- Security
- Metering, Energy management
- Audio/Video, White goods
- etc.



KNX architecture

- Physical network
 - topological structure based on individual addresses
 - Role: management
- Logical network
 - functional blocks (lighting, blinds, etc.)
 - Role: runtime
- Based on 3 core elements
 - Devices
 - (devices have) Group Objects
 - (and the group objects are linked via) Group Addresses



KNX architecture details

- Communication Media: TP, PL, IP, RF
- Passive components
 - no ICT
 - i.e. power supply (PS), din rails, cable, connectors,...
- Active components: sensor vs. actuators
 - ICT
 - Sending vs. listening
- Interfaces: RS232, USB, IP, RF
 - Connect tools (ETS) to the bus
- Couplers: backbone, line, repeaters
 - Optimize bus traffic



KNX topology: from bottom to top

Devices

Identified by 3 numbers: x.y.z (= individual address)

Lines

- Identified by 2 numbers: x.y (= line address)
- Up to 255 devices can be linked to 1 line

Areas

- Identified by 1 number: x (= area address)
- Contains: 1 main line (address = x.0) + up to 15 lines
- Lines are connected to a main line via line couplers

Backbone Line

- Line address = 0.0
- Main lines are connect to the backbone line via backbone couplers



KNX topology details

Devices

x.y.z: line = x.y, area = x, device = z:1..255

Lines

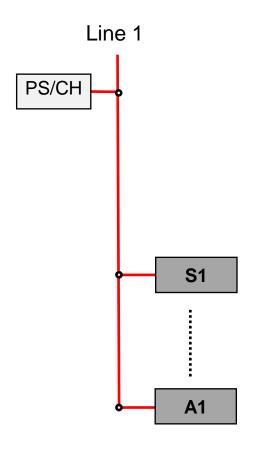
- x.y: where y:0..15, if y = 0: main line of area x
- x: area, x:0..15, if x = 0 and y = 0: backbone line

Backbone Coupler, Line Coupler & Repeater

- Same device type
- But with a different configuration
 - BC: x.0.0 where x:1..15
 - LC: x.y.0 where x:0..15 and y:1..15 note: x = 0: backbone line
 - Repeater: x.y.z same as LC but z <> 0



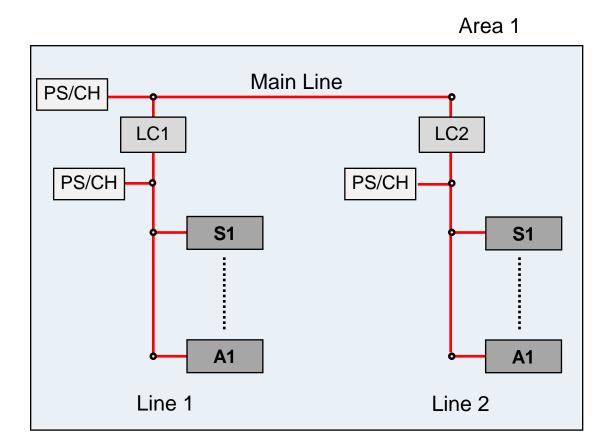
Topology: line



- Maximum 255 devices
- PS limitation = 64 devices
- Solution: up to 4 line segments
- Per extra line segment:
 - PS+CH
 - Repeater
- Remark #1: per line in total
 - Max 4 PS+CH
 - Max 3 Repeaters
- Remark #2: CH = choke
 - AC/DC separation
 - AC: '1' vs. '0'



Topology: area



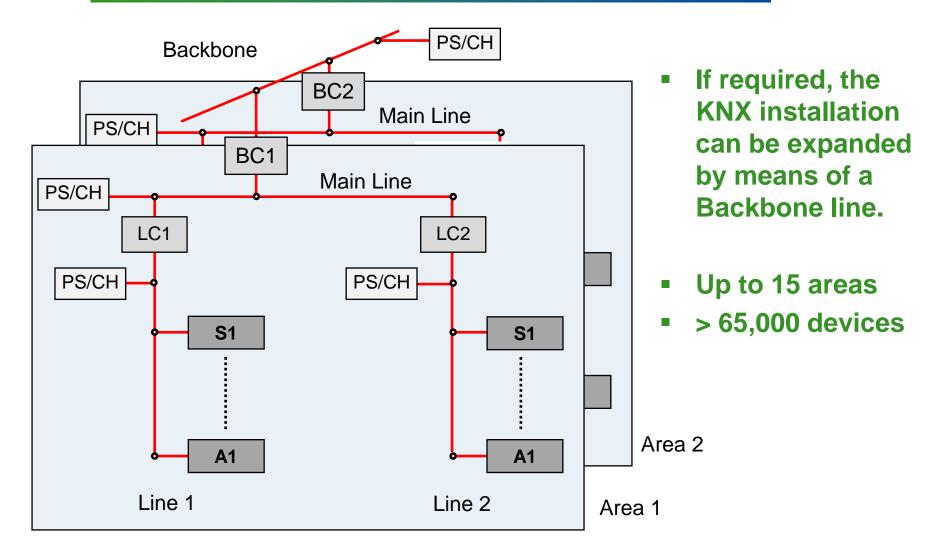
 Area = group of lines connected by Line Couplers (LC) to

Up to 15 lines

a main line.



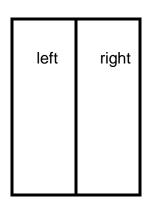
Topology: several areas



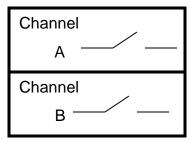


2 (active) device categories

Sensorse.g. 2 fold push button



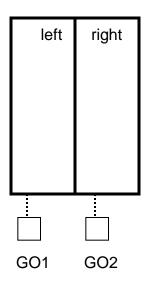
Actuatorse.g. 2 fold binary output

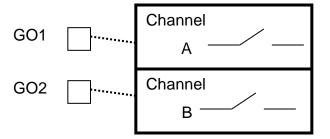




Device functionality = Group Objects

- Group Objects (GO)
- GO = representation of a button, switch, etc. in ETS

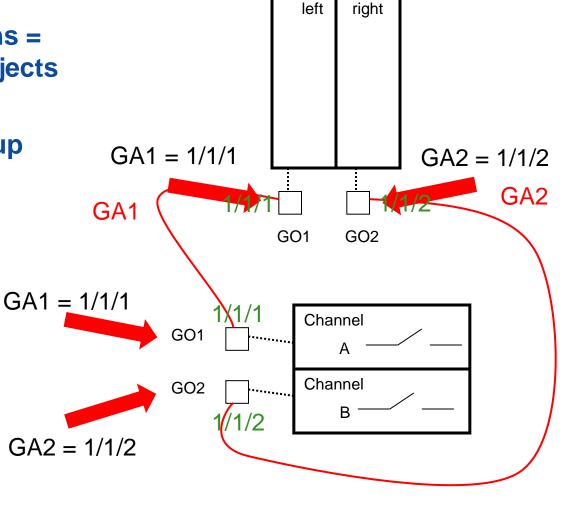






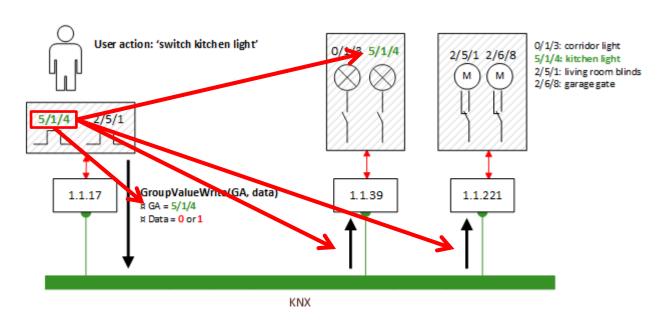
Functions = Group Addresses

- defining Functions = linking Group Objects
- by means of Group Addresses (GA)





KNX telegrams: switch on that light!



Example

- 1.1.17: user manipulation for the 'kitchen light'-rocker
- 1.1.17 broadcasts a telegram(GA, data)
- All sensors & actuators interpret any received telegram
- All actuators addressed by GA react accordingly (here only one)



Other KNX functions (FBs)

- Dimming
- Blinds/Shutters

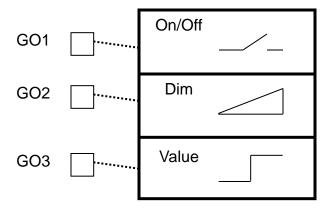
• ...



Dimming 1/2

3 Group Objects:

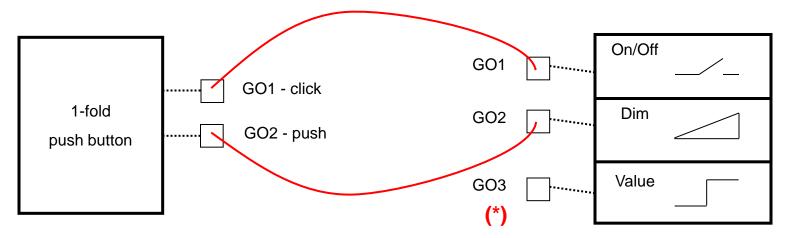
- 1. On/off: 1-bit (GO1)
- 2. Dimming: 4-bit (G02)
 - Up/Down 1 bit
 - # Step/Stop 3 bit
 - 000b: stop
 - 001b: 50%
 - 010b: 25%
 - 011b: 12.5%
- 3. Value: 8-bit (GO3)





Dimming 2/2

- Define the function of the button(s) via the ETS Parameter Dialog
- Link the Group Objects with the Actuator



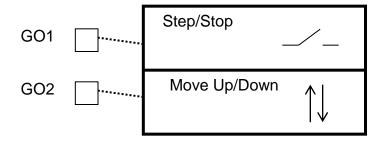
- (*) Use cases:
- Scenarios = telegram 'multiplier'
- visualization: read (status) & initialization



Blinds/Shutters 1/2

2 Group Objects

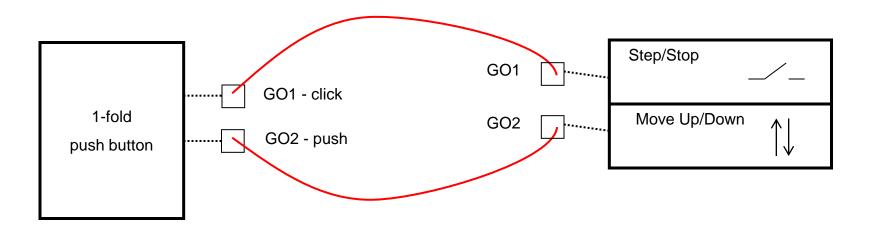
- 1. Step/Stop: 1-bit (GO1)
- 2. Move Up/Down: 1-bit (G02)





Blinds/Shutters 2/2

- Define the function of the button(s) via the ETS Parameter Dialog
- Link the Group Objects with the Actuator





ETS configuration steps

- Set up individual addresses
 - by creating the topology structure
 - result: all devices have a unique network identification
- Set up individual device functionality
 - by configuring the parameters of all devices
 - result: all required group objects are available
- Set up functions
 - by assigning group addresses
 - result: all group objects of all devices are linked according to the requirements



Next recommended steps

- This was only an introduction!!
- eCampus = test ETS by yourself
- Become a KNX partner via a KNX training center of your choice.