

The screenshot displays the Alice 3.7 software interface. At the top, the title bar reads "Alice 3.7 C:\Users\penel\Documents\ALICE\MyProjects\PERSON_move.a3p". The menu bar includes "File", "Edit", "Project", "Run", "Window", and "Help".

The main window is divided into several sections:

- Scene View:** Shows a 3D environment with a female character in a pink jacket. A "Run..." button is visible in the top right of the scene area.
- Character Selection:** A dropdown menu shows "this.teenPerson" selected.
- Procedures/Functions:** A list of available actions for the selected character, categorized by type:
 - TeenPerson's Editable Procedures (1):** "setTeenPersonResource" (target: teenPerson).
 - Person's Editable Procedures (0):** None listed.
 - Biped's Editable Procedures (0):** None listed.
 - say, think:** "say text: / ???", "think text: / ???".
 - position:** "move direction: / ???, amount: = ???", "moveToward target: < ???, amount: = ???", "moveAwayFrom target: < ???, amount: = ???", "moveTo target: ???", "place spatialRelation: / ???, target: < ???".
 - orientation:** "turn direction: / ???, amount: = ???".
- Procedure Editor:** A workspace for editing a procedure named "myFirstMethod". It contains two "do together" blocks:
 - The first block contains two actions: "this.teenPerson getLeftEye turn LEFT, =0.5 add detail" and "this.teenPerson getRightEye turn LEFT, =0.5 add detail".
 - The second block contains two actions: "this.teenPerson getLeftEye turn RIGHT, =0.5 add detail" and "this.teenPerson getRightEye turn RIGHT, =0.5 add detail".

At the bottom of the interface, there is a search bar with the text "Αναζήτηση" and several social media icons.