

If,  $\mathbf{u}$  and  $\mathbf{v}$  are vectors in 3-space, then

- $\|\mathbf{u} \times \mathbf{v}\|$  Is equal to the area of the parallelogram determined by  $\mathbf{u}$  and  $\mathbf{v}$ .
- Find the area of triangle determined by the points  $A(2, 2, 0), B(-1, 0, 0), C(0, 4, 0)$ .

### Solution

Lagrange's identity, states that

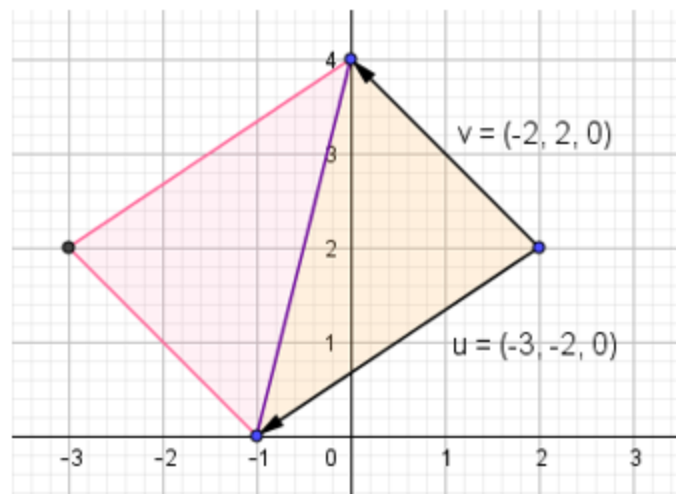
$$\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 - (\mathbf{u} \cdot \mathbf{v})^2 \quad (1)$$

If  $\theta$  denotes the angle between  $\mathbf{u}$  and  $\mathbf{v}$ , then  $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$  (2), so (1) can be rewritten as

$$\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 - \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 \cos^2 \theta \Rightarrow \dots \|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 \sin^2 \theta$$

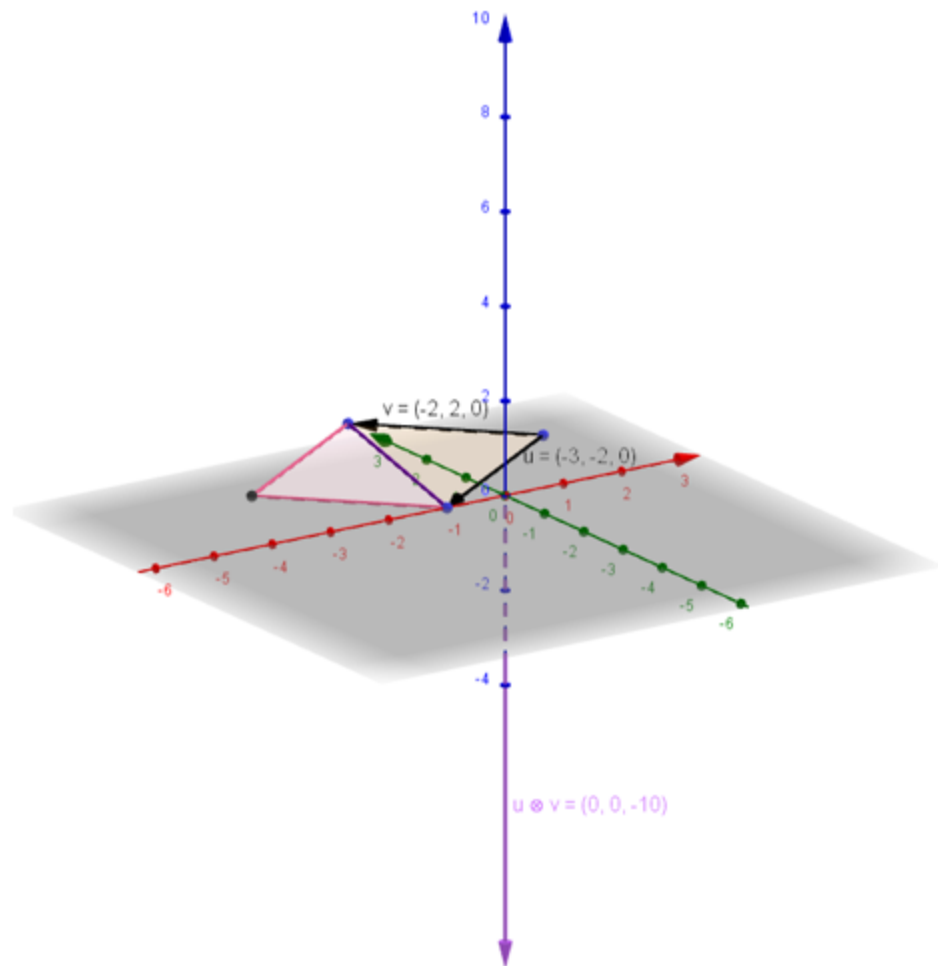
Since  $0 \leq \theta \leq \pi$  it follows that  $\sin \theta \geq 0$ , so this can be rewritten as

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta$$



But  $\|\mathbf{v}\| \sin \theta$  is the altitude of the parallelogram determined by  $\mathbf{u}$  and  $\mathbf{v}$ . Thus the area  $E$  of this parallelogram is given by

$$\begin{aligned} E &= \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta = \|\mathbf{u} \times \mathbf{v}\| = \left\| \begin{array}{ccc} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{array} \right\| \Rightarrow \\ &\Rightarrow E = \|-10k\| \Rightarrow E = 10 \end{aligned}$$



b. The area  $A$  of the triangle is  $\frac{1}{2}$  the area of the parallelogram and,

$$A = \frac{1}{2} E = \frac{1}{2} (10) = 5$$

page\_245\_cross\_product.m

x

```
1 % D:\...page_245_cross_product.m
2 - clc; clear; format compact;
3 % A = [4 -2 1];
4 % B = [1 -1 3];
5 % C = cross(A,B)
6 % dot(C,A)==0 & dot(C,B)==0
7
8 - P1 = [2 2 0];
9 - P2 = [-1 0 0];
10 - P3=[0 4 0];
11 - P1P2=[-3 -2 0];
12 - P1P3=[-2 2 0];
13 - c = cross(P1P2,P1P3)
14 - n = norm(c,2)
```

Command Window

```
c =
    0    0 -10
n =
    10
```