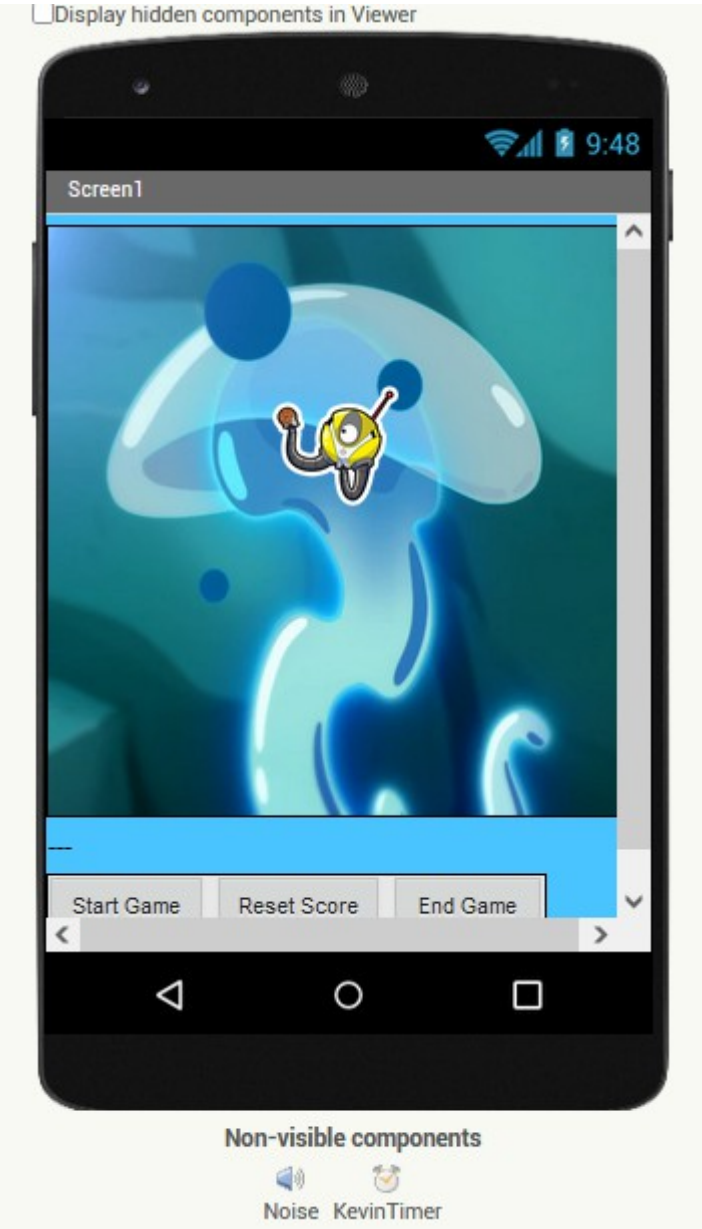
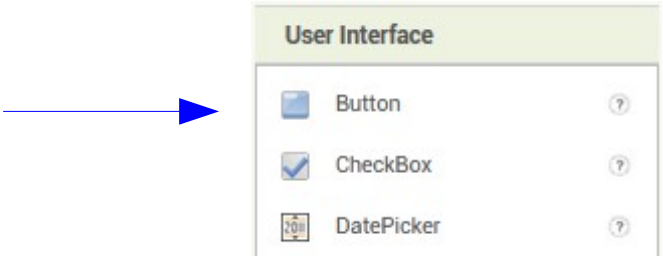
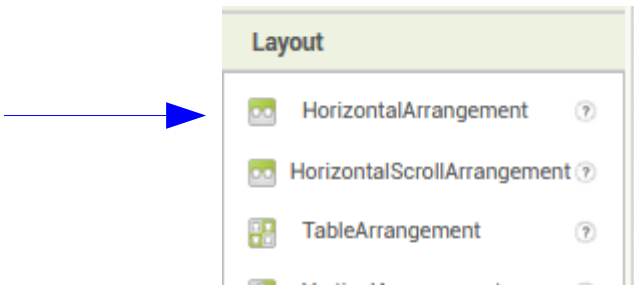
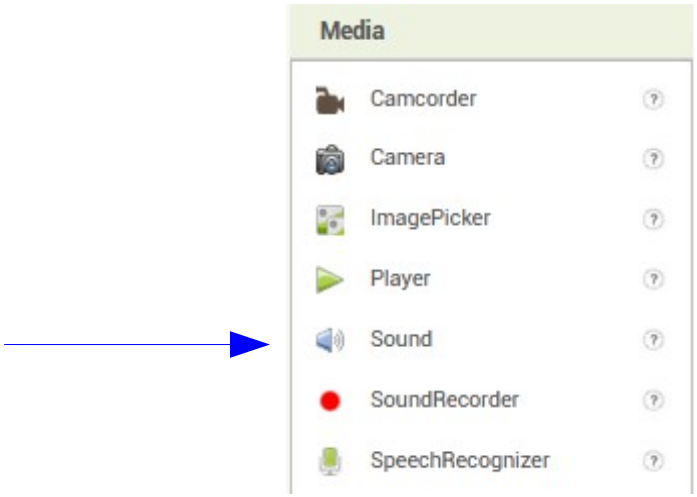
Catch me

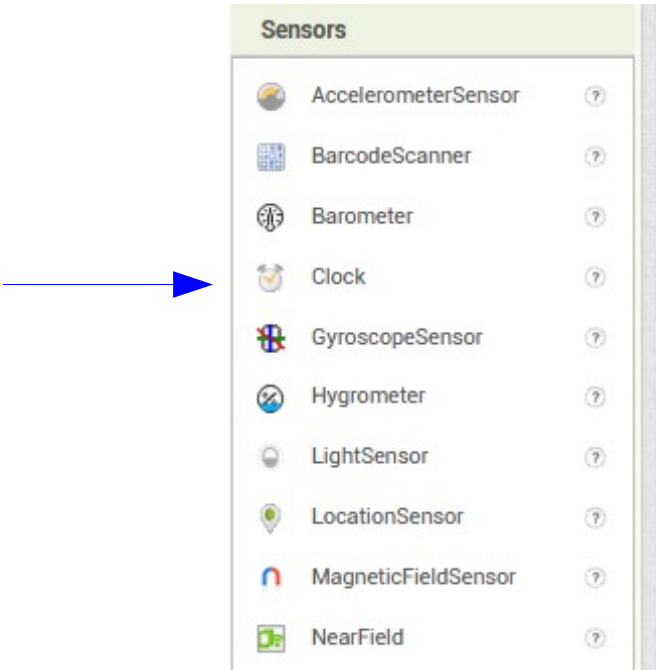


COMPONENTS

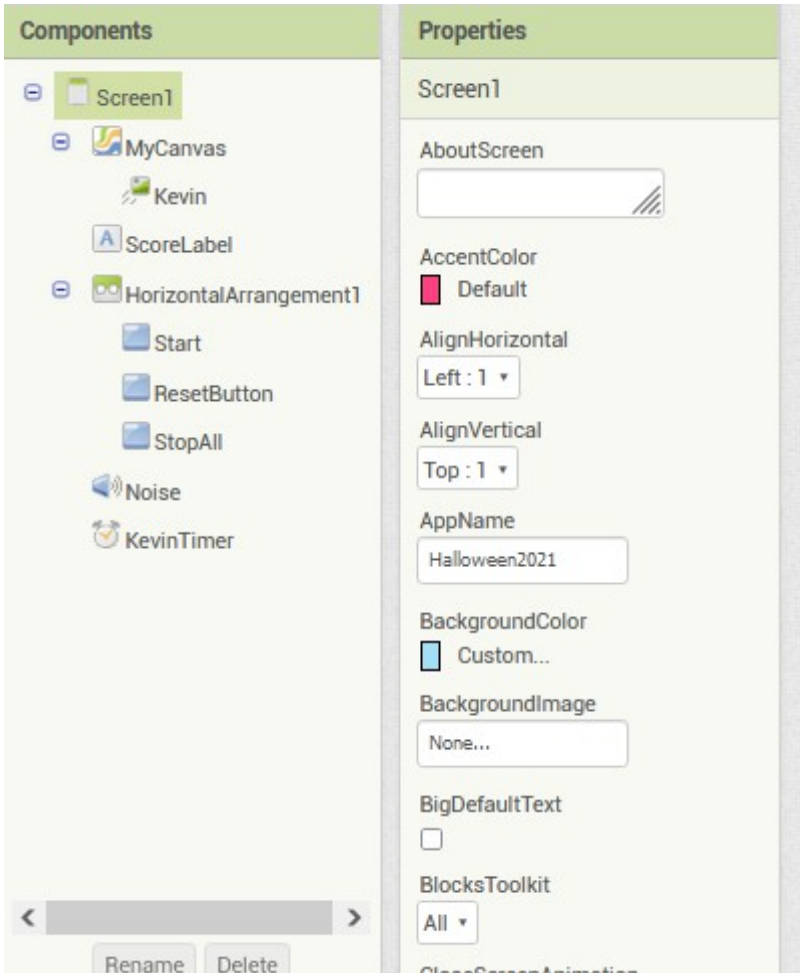


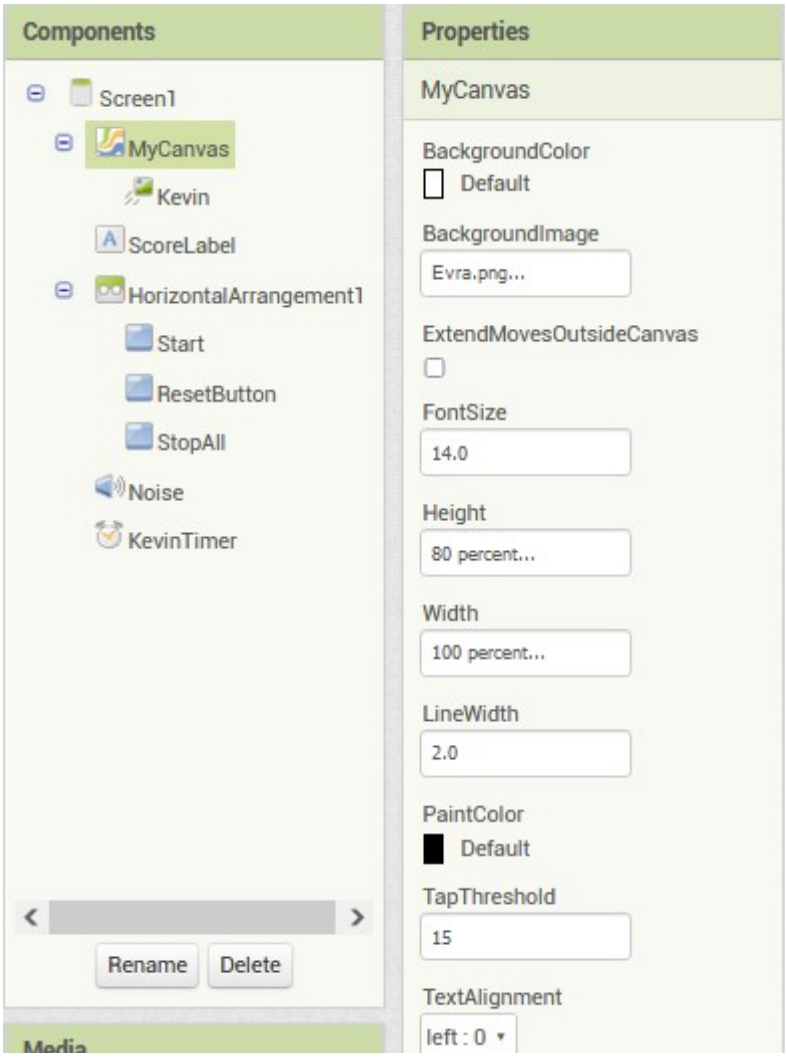

Layout
HorizontalArrangement
HorizontalScrollArrangement
TableArrangement

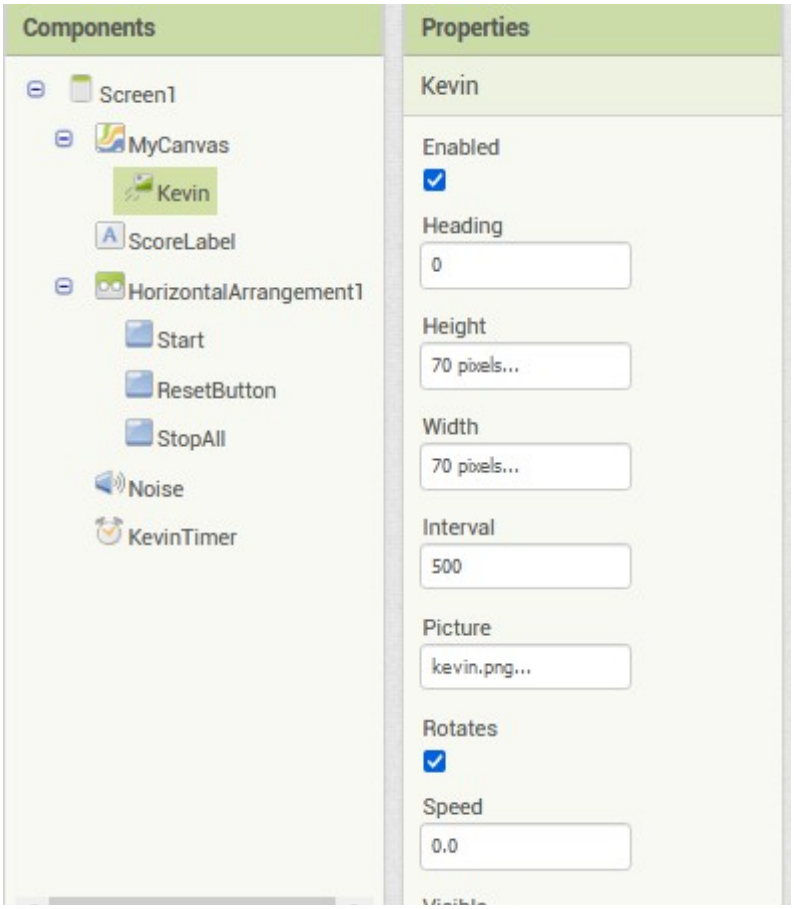

Media
Camcorder
Camera
ImagePicker
Player
Sound
SoundRecorder
SpeechRecognizer

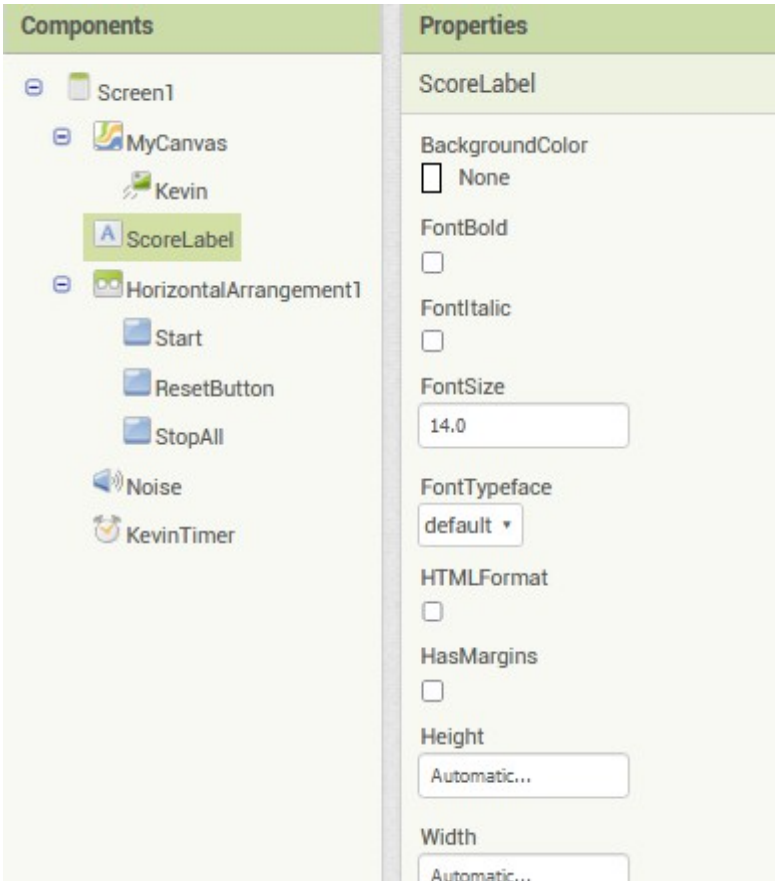

Sensors
AccelerometerSensor
BarcodeScanner
Barometer
Clock
GyroscopeSensor
Hygrometer
LightSensor
LocationSensor
MagneticFieldSensor
NearField

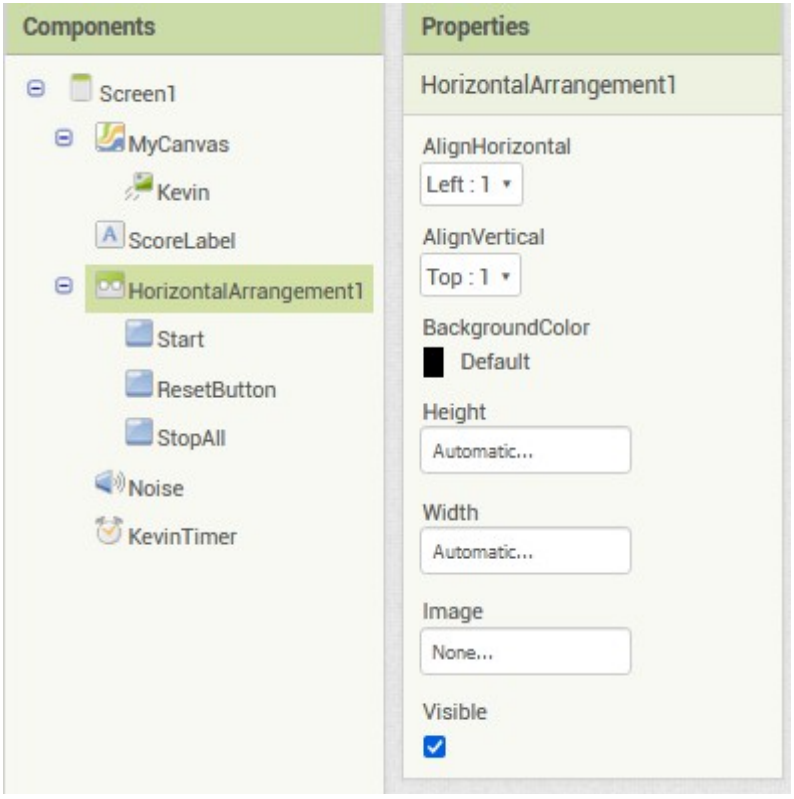
ΙΔΙΟΤΗΤΕΣ

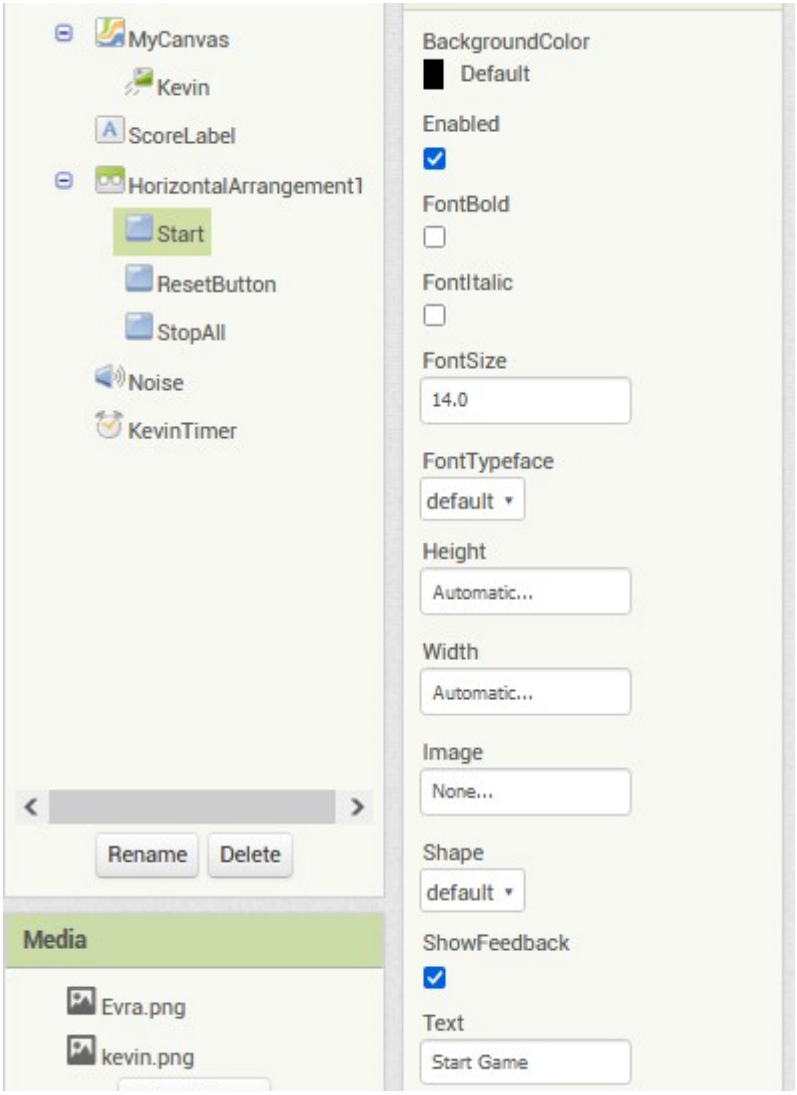

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Rename
Delete
Properties
Screen1
AboutScreen
AccentColor
Default
AlignHorizontal
Left : 1
AlignVertical
Top : 1
AppName
Halloween2021
BackgroundColor
Custom...
BackgroundImage
None...
BigDefaultText
BlocksToolkit
All

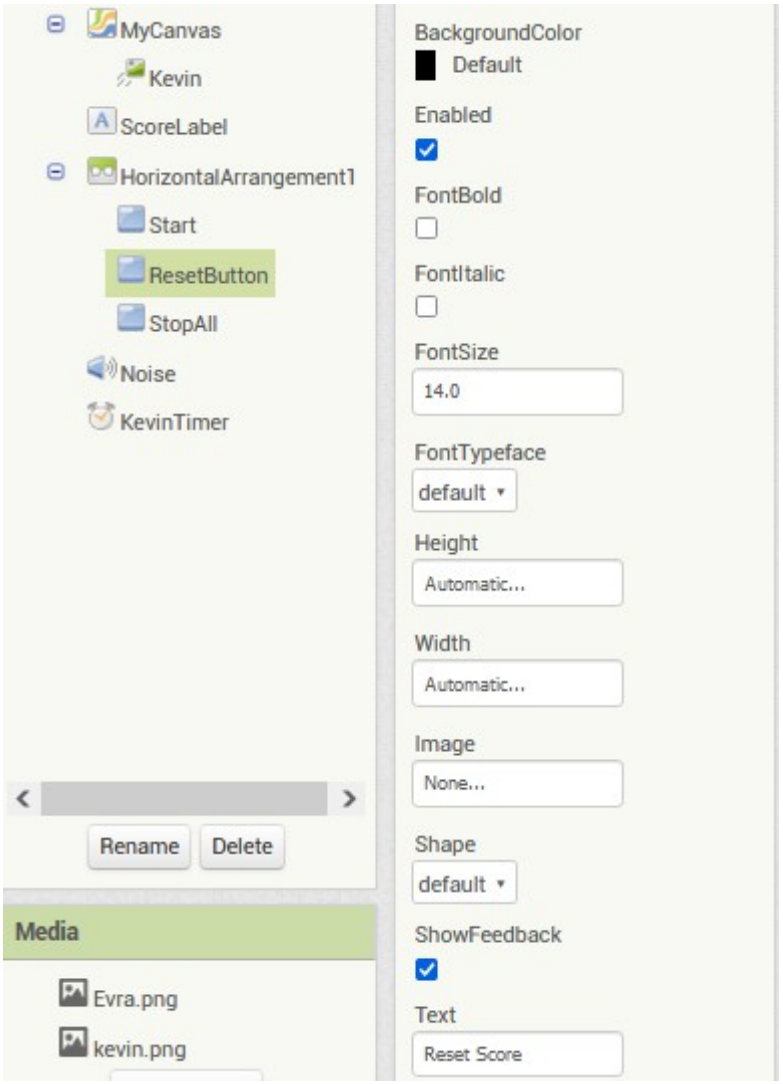

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Rename
Delete
Media
Properties
MyCanvas
BackgroundColor
Default
BackgroundImage
Evra.png...
ExtendMovesOutsideCanvas
FontSize
14.0
Height
80 percent...
Width
100 percent...
LineWidth
2.0
PaintColor
Default
TapThreshold
15
TextAlignment
left : 0

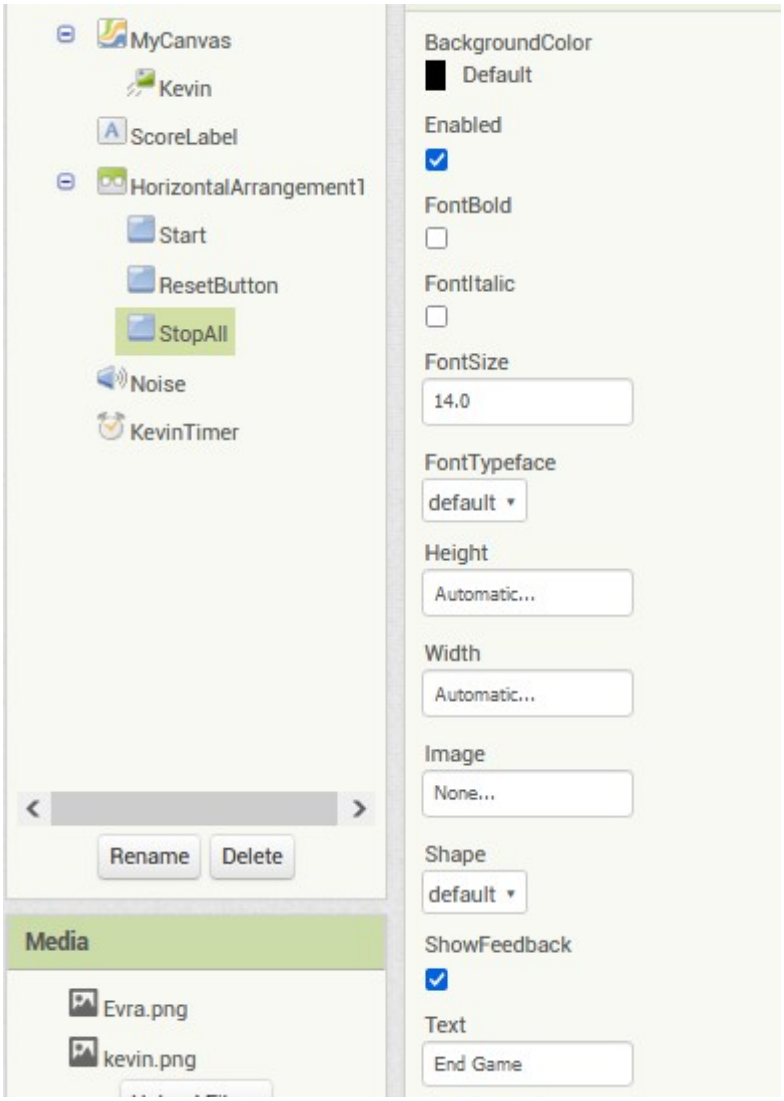

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Properties
Kevin
Enabled
Heading
0
Height
70 pixels...
Width
70 pixels...
Interval
500
Picture
kevin.png...
Rotates
Speed
0.0

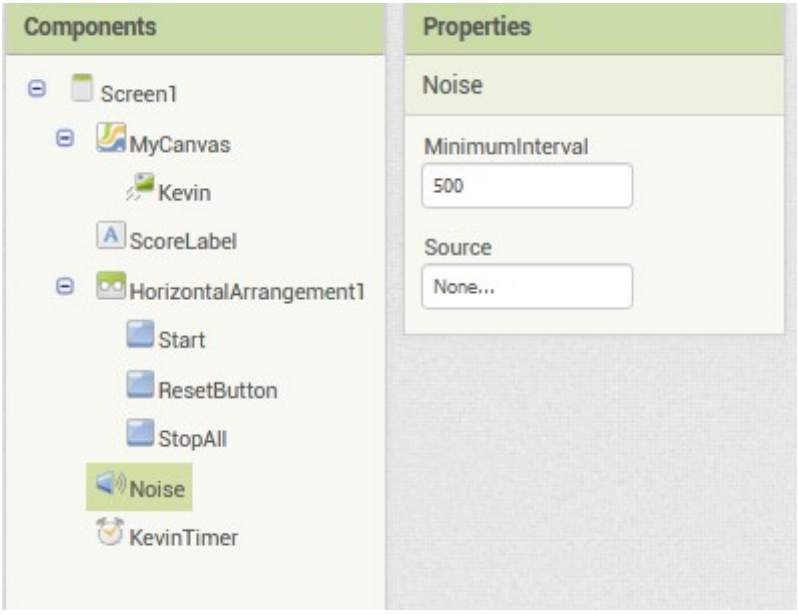

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Properties
ScoreLabel
BackgroundColor
None
FontBold
FontItalic
FontSize
14.0
FontTypeface
default
HTMLFormat
HasMargins
Height
Automatic...
Width

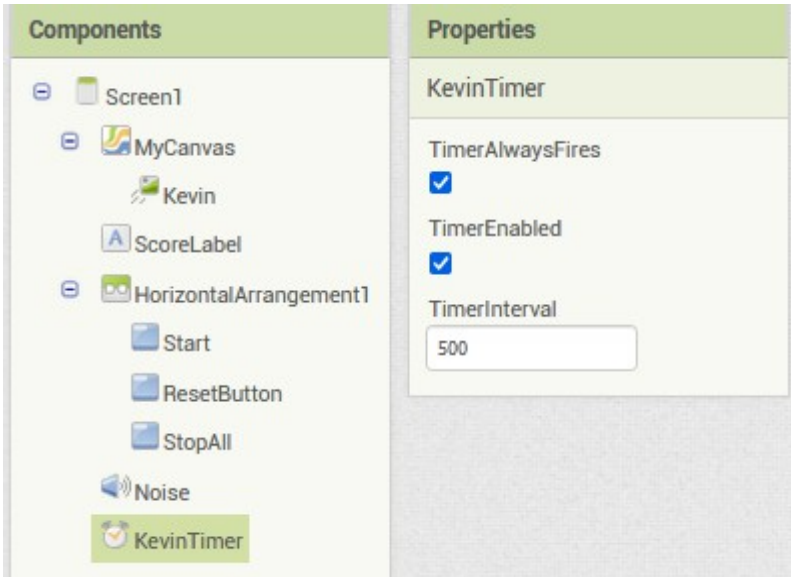

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Properties
HorizontalArrangement1
AlignHorizontal
Left : 1
AlignVertical
Top : 1
BackgroundColor
Default
Height
Automatic...
Width
Automatic...
Image
None...
Visible


MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Rename
Delete
Media
Evra.png
kevin.png
BackgroundColor
Default
Enabled
FontBold
FontItalic
FontSize
14.0
FontTypeface
default
Height
Automatic...
Width
Automatic...
Image
None...
Shape
default
ShowFeedback
Text
Start Game


MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Rename
Delete
Media
Evra.png
kevin.png
BackgroundColor
Default
Enabled
FontBold
FontItalic
FontSize
14.0
FontTypeface
default
Height
Automatic...
Width
Automatic...
Image
None...
Shape
default
ShowFeedback
Text
Reset Score

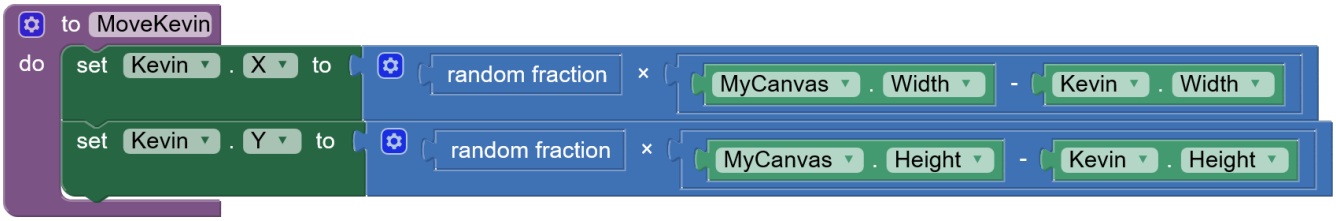

MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Rename
Delete
Media
Evra.png
kevin.png
BackgroundColor
Default
Enabled
FontBold
FontItalic
FontSize
14.0
FontTypeface
default
Height
Automatic...
Width
Automatic...
Image
None...
Shape
default
ShowFeedback
Text
End Game


Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Properties
Noise
MinimumInterval
500
Source
None...

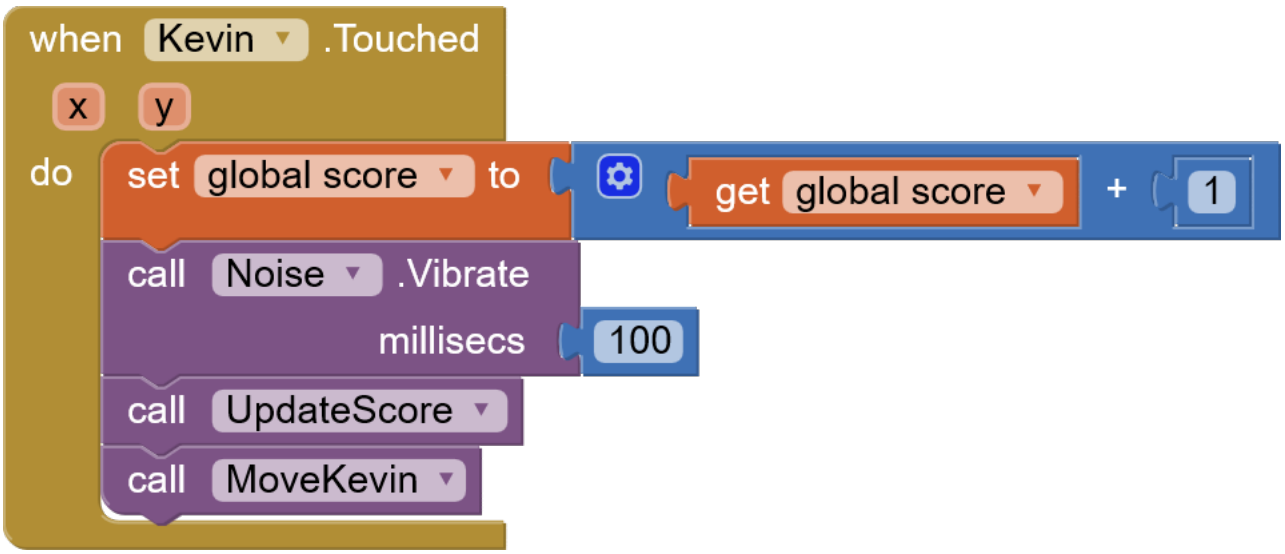

Components
Screen1
MyCanvas
Kevin
ScoreLabel
HorizontalArrangement1
Start
ResetButton
StopAll
Noise
KevinTimer
Properties
KevinTimer
TimerAlwaysFires
TimerEnabled
TimerInterval
500

CODE

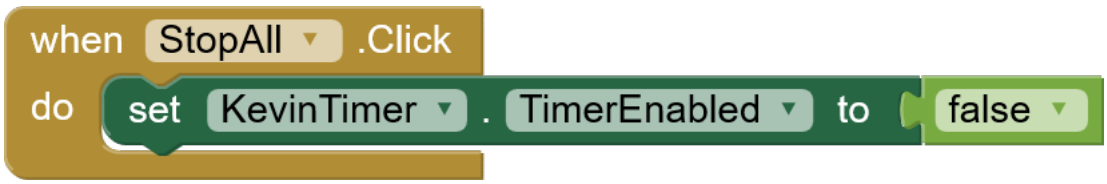
when KevinTimer .Timer
do call MoveKevin

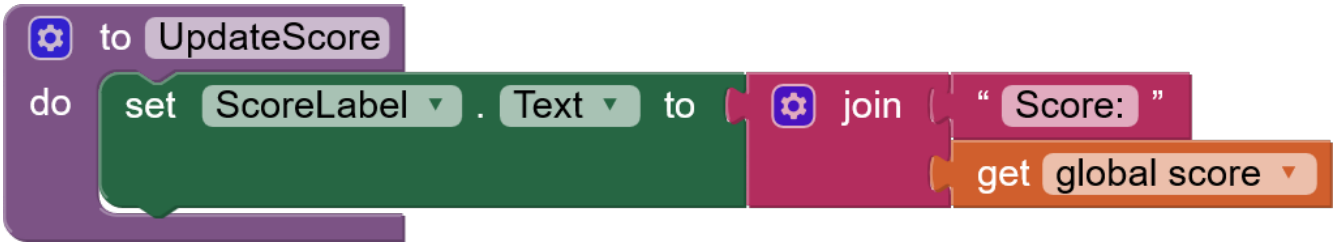

to MoveKevin
do
set Kevin . X to
random fraction
MyCanvas . Width
Kevin . Width
set Kevin . Y to
random fraction
MyCanvas . Height
Kevin . Height

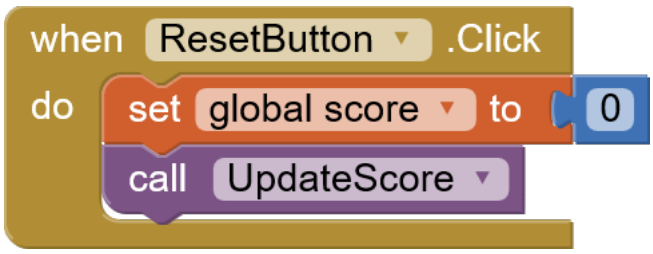
initialize global score to 0


when Kevin .Touched
x y
do set global score to get global score + 1
call Noise .Vibrate
millisecs 100
call UpdateScore
call MoveKevin

when Start .Click
do set KevinTimer . TimerEnabled to true


when StopAll .Click
do set KevinTimer . TimerEnabled to false


to UpdateScore
do set ScoreLabel . Text to join " Score: "
get global score


when ResetButton .Click
do set global score to 0
call UpdateScore